

EXPERIENCE

UX Designer – Walmart, San Francisco, CA

Jul 2024 – Present

Global retailer serving 255M+ customers weekly and employing 2.1M+ associates

AI-powered shopping

- Increased interaction with AI shopping modules by 12% by launching contextual guidance in Search for high-consideration products, helping customers discover and evaluate products without leaving the page or opening a separate chat.

Enterprise AI

- Designed an embedded AI intelligence layer for merchandising forecasts and budgets to reduce planning time by 15% and save 66K hours and \$6M annually.
- Scaled a consistent AI experience across 6+ associate products by creating reusable interaction patterns for Walmart's internal assistant and a shared design framework for product teams.

Talent and hiring

- Doubled associate skill entries from 91K to 184K by redesigning career profiles for 2.1M+ associates, making their experience and skills reusable across internal mobility products.
- Simplified hiring across 25.9K open roles by consolidating workflows from 15+ recruiter tools into one experience for reviewing candidates, sharing feedback, and making decisions.

UX Designer – Amazon, San Francisco, CA

Oct 2023 – Jul 2024

Designed hourly hiring experiences across Amazon's system processing 5M+ applications annually

- Helped drive up to 20K job-search conversions per week by using funnel data to redesign how candidates search, browse open jobs, and move from discovery to application.
- Cut landing-page production time from ~2 weeks to 4 days by building reusable patterns that enabled teams to launch and test hiring experiences faster.
- Led cross-functional delivery across candidate search, applications, landing pages, and email by aligning product, data, marketing, content, and engineering around conversion goals, user needs, and technical constraints.

Product Designer – Purpose Project, San Francisco, CA

Jan 2023 – Aug 2023

Skill-development platform helping people build capabilities and professional connections

- Increased application conversion by 32% by identifying where users struggled and redesigning the highest-friction parts of the candidate journey.
- Established the product's experience strategy through a comprehensive UX audit translating findings into system-level improvements and a virtual community concept for talent development and cross-functional networking.

UX Designer & Business Analyst – Larsen & Toubro Infotech, Mumbai, India

Jun 2021 – Jun 2022

Global technology consultancy; designed enterprise software for Chevron Australia

- Cut issue-resolution time by 45% and increased operational efficiency by 50%+ by redesigning Chevron Australia's User Access Management Portal.
- Reduced manual inventory work by 40% by designing an MVP that centralized fragmented operational workflows.
- Led UX across four Chevron enterprise projects and served as business analyst on two, translating research, operational needs, and technical constraints into end-to-end workflows.

EDUCATION

M.Des. in Human-Computer Interaction – California College of the Arts

Undergraduate Studies in Strategic Design & Management – ISDI School of Design & Innovation

SKILLS

Design: AI Product Design, Interaction Design, Enterprise UX, Consumer UX, Product Strategy, Information Architecture, User Flows, Wireframing, Prototyping, Visual Design

Research: User Research, Usability Testing, Journey Mapping, UX Audits, Funnel Analysis, Research Synthesis, Data Analysis, Workshop Facilitation

Delivery: End-to-End UX, Cross-Functional Collaboration, Stakeholder Management, User Stories, Design Specifications

Tools: Figma, Codex, Claude Code, Cursor, Builder.io